

Army builds, operations, and construction supply costs

Unit Type	SP Cost/Cycle	Unit Type	SP Cost/Cycle
Sov 18-8/US 16-8 Arm	300	J 8-6-8 Arm	150
Sov 13-8/CW 8-7-8 Mech	200	J 9-6/8-6 Guard	100
US 9-6 Marine	180	J 7-6/6-6/5-6 Div	90
A 8-6/7-6/6-6 Div	150	J 4-3-8 Arm	80
A 6-5-8 Arm	100	J 2-8 Arm	40
A 5-6 Div	100	J 3-6 Bgd	30
A 5-3-8/4-3-8 Arm	80	J 2-6 Rgt	20
A 3-6 Bgd/Rgt	45	J 2-6 SNLF	15
A 2-8 Arm	40	A 2-6 Batt	20
A 2-6 Rgt	30	A 1-8/1-6 Batt	10

Ground Operation	MP Cost	SP Cost	Other
Supplied Land Move	TC	$TC \times \text{Size} / 2$	SP Start or End
Unsupplied Land Move	TC	0	$2D6 \leq TC$ Step Loss
Move Supply	TC	0	5 SP*Size
Ground Attack	0	CF	Marine Ship SP OK
Supplied Defense	0	$CF / 2$	Full Defense
Unsupplied Defense	0	0	Defense/2
Combat S Result	0	CF	Or Step Loss
Unload Supply Amphibious	0	0	SP=CF
Unload Supply Unimproved	All	0	5 SP*Size
Unload Supply Fr Anchorage	All	0	10 SP*Size
Unload Supply Fr Port	All	0	15 SP*Size
Draw Supply Land Range	0	Any	6*Size Land MP
Draw Supply Fleet Range	0	Any	Same Hex

Facility Type	Con Cost	SP Cost
Air Base 1	20	10
Air Base 3	40	30
Air Base 5	60	50
Air Base 10	120	100
Naval Facility 1	60	50
Minor Road Hex	30	25
Major Road Hex	60	50
Railroad Hex	90	100
Entrench Bde/Rgt	20	0
Entrench Div	60	0
Fortification	90	100
Repair Airbase	5	5
Repair Port	15	10
Add 1 RailCap	0	10
Add 1 SeaCap	0	10